

Martina Merigo | Front-end Developer, Interaction Designer & Creative Coder



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I can take on a versatile role thanks to my degree in Communication Design, the studies as Front-end Developer, a strong passion for creative coding, and seven years of experience in design, development, and team management. I have a preference for projects that generate value for the community.

Work Experience

2025 - now

Front-end Developer

- **UI/UX Designer and Front-end Developer** for the design and development of websites. Support in content creation, UI and UX design, development, and release of a responsive website.

01/10/2018 - now

Lead Interaction Designer and Creative Developer in Dotdotdot

- **Interaction Designer** for the design of interactive installations for exhibitions and museums and online projects. I co-design content with curators, and I'm responsible for both the user experience (UX) and graphical interface (UI)."
- **Creative Coder** for the development of interactive installations and online project using various programming environments: web technologies, generative graphics, and real-time visual programming.
- **Project Manager** for design and development teams, providing support and coordination throughout all phases of the project.
- **Hardware Designer** for installation infrastructure: selecting the necessary technology, integrating systems into physical spaces, building prototypes, and overseeing on-site setup.

10/2016 | 06/2017

Internship at Politecnico di Milano on the Optimo research project for Giochi Preziosi

- Research and prototyping of interactive toys

Studies

Graduated with honors in **Communication Design** at Politecnico di Milano

Front-end Developer course by Meta

Language

English | Advanced
Portuguese | Beginner
French | Beginner

Software

Design

Figma
Illustrator
Photoshop
Premiere

Coding

Next
React
Vue
Nodejs
Typescript
Tailwind CSS
Touchdesigner
vvvv